

## Rules and Regulations for RUBIK's CUBE

### *General Rules :*

- The rubik's cube competition is open to all registered participant
- Participants must be report at the venue (as provided by organizers) at least 30 minutes before the competition starts.
- Participant will compete individualiy (as specified by organizers).

### *Solving Rules :*

- Your cube must be fully solved when you stop the timer.
- **+2 seconds penalty** if the cube is one move away from solved.
- **DNF (Did Not Finish)** if the cube needs more than one move.
- If the middle layer is misaligned, it's a **DNF**.
- **+2 seconds penalty** if a turn is over 45°; no penalty if under 45°.

### *Inspection Rules :*

- You get **15 seconds** to check the cube.
- If you take more than **15 seconds**, you get **+2 seconds penalty**.
- More than **17 seconds = DNF**.
- No talking (except with the judge) with other candidates or others during inspection

### *During Solving :*

- Start the timer with fingers, palms down.
- Do not touch the cube before starting or stopping the timer.
- No talking with others except with the judge.
- Do not talk about the scrambles, or you may be disqualified.

### *Electronics & Equipment*

- No electronic devices (earphones, headphones, smart cubes, etc.) are allowed.
- Hearing aids are allowed with judge approval.
- You can use **non-electronic** earmuffs or earplugs.

### *Cube & Defects :*

- We will provide each cube for individuals.
- If pieces pop out, you can only fix the broken parts.
- You cannot use tools or parts from other cubes.
- No twisting two corners at once to fix a piece.
- Breaking these rules = **attempt disqualified**.

### *Conduct and Fair play :*

- Use of mobile phones is only allowed.
- Participants must maintain decorum and respect towards organizers and competitors.

### *Prize and Recognition :*

- Winner will receive certificate and prize as per the organizer's decision.
- Participation certificate will be provided to all candidates